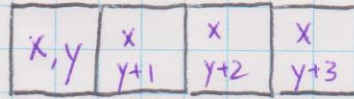
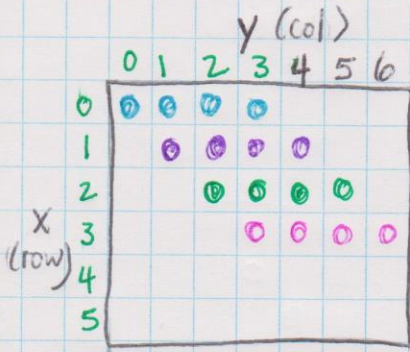
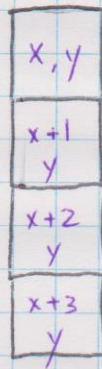
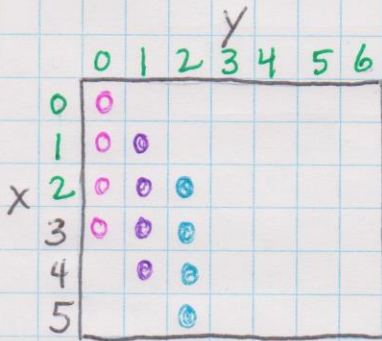


# Connect 4 Win



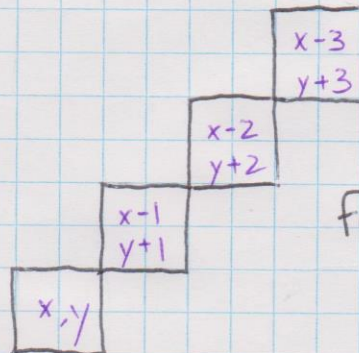
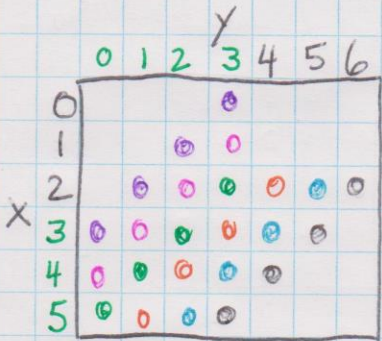
Horizontal Win

```
for(int x=0; x<row; x++) {
    for(int y=0; y<=3; y++) {
```



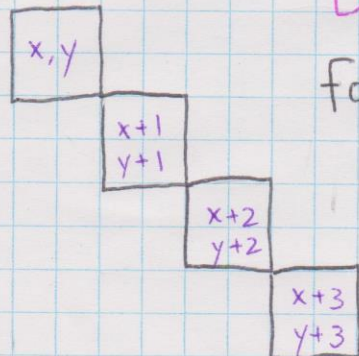
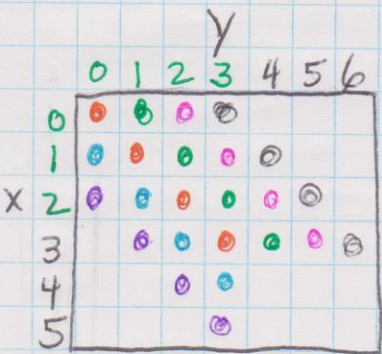
Vertical Win

```
for(int x=0; x<=2; x++) {
    for(int y=0; y<col; y++) {
```



Up Diagonal Win

```
for(int i=3; i<=5; i++) {
    for(int j=0; j<=3; j++) {
```



Down Diagonal Win

```
for(int i=0; i<=2; i++) {
    for(int j=0; j<=3; j++) {
```