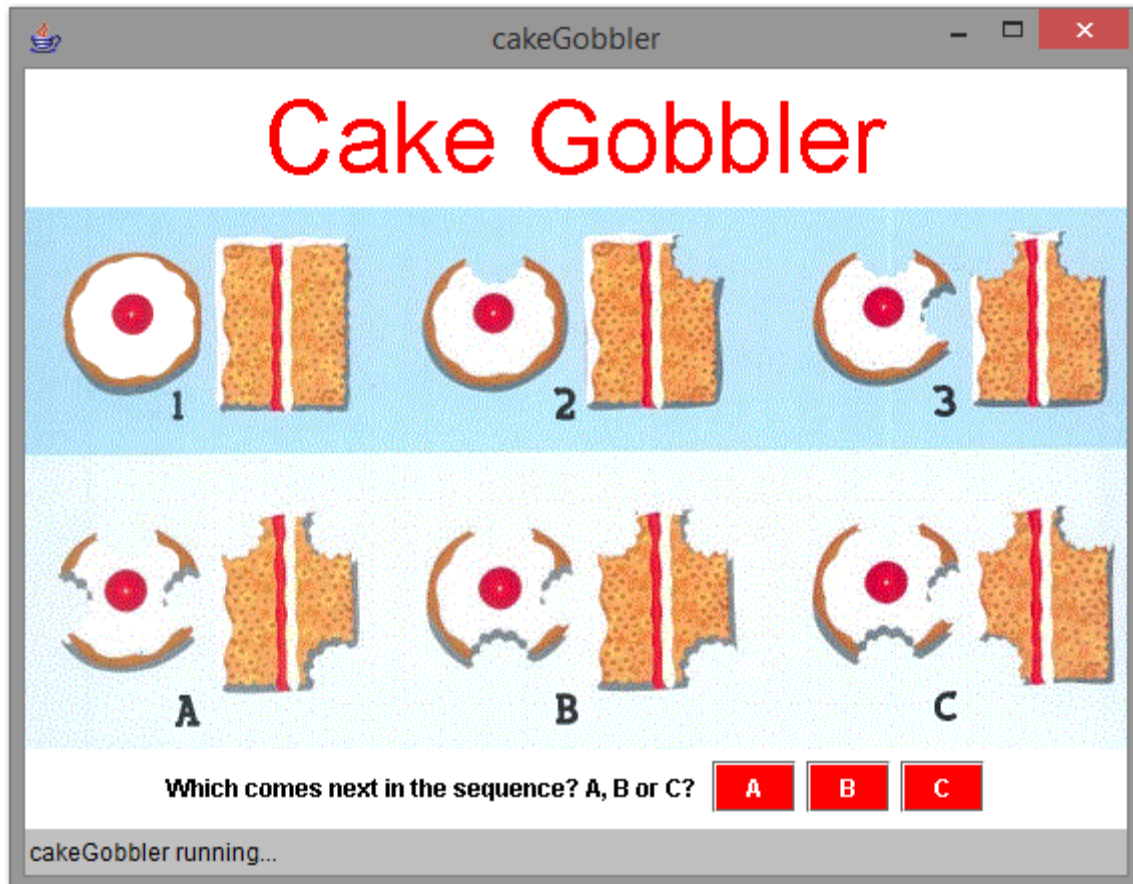


# Cake Gobbler

Create this applet & make it fully functional.



When the buttons A, B or C are pressed, then whether or not it is correct shows up in the status bar:

```
showStatus("Correct");
```