

I'm Stuck

The time may come when Ms. Gorski is helping someone else in the room and you have a question that completely stumps you in such a way that you are completely stuck.

When this occurs, do NOT:

- (1) Stop dead and sit there until Ms. Gorski gets back to you
- (2) Insist that Ms. Gorski drop everything to come and see you RIGHT now.

Instead, wait until it is your turn again to ask your question.
Comment out the section that isn't working and carry on.

Things to Do while you wait:

- Add comments.
 - Do you have title comments at the top? (Name, Date, Purpose)
 - Do you have comments at the start of every method?
 - Do you have comments before major ifs and loops?
- Add ASCII Art.
 - Do you have nice titles? See: <http://www.network-science.de/ascii/>
 - Do you have some relevant pictures? See: <http://chris.com/ascii/>
- Format the text nicely.
 - Do you have good instructions for the user?
 - Do you have spaces at the end of all input lines to separate the user's response from the question?
 - Do you have white space (blank lines) between sections of the game?
- Try to add an extra feature.
 - Some of them (printSlow, Unicode character) are pretty easy to add.
- Move on to your next task.
- Make sure that your introduction, task 1 storyline, task 2 storyline, task 3 storyline and conclusion are finished and are running. The storyline only involves System.out.println, so that is always possible.