

In a People House

How Methods Break Up Code

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IN A People House



By **Dr. Seuss***

• writing as

Theo. LeSieg

Illustrated by *Roy McKie*

```
public class house
{
    public static void main (String args[])
    {
        new house ();
    }

    public house ()
    {
        Outside ();
    }
}
```



```
public void Outside ()
{
    System.out.println ("\nYou are outside");
    char where = IO.inputChar ("Inside? (y/n) ");
    if (where == 'y')
        LivingRoom ();
    else
        System.out.println ("Good bye!");
}
```

```
public void LivingRoom ()
{
    System.out.println ("\nYou are in the living room");
    char where = IO.inputChar ("Library (l) or Outside (o)? ");
    if (where == 'l')
        Library ();
    else
        Outside ();
}
```

```
public void Library ()
{
    System.out.println ("\nYou are in the library");
    char where = IO.inputChar ("Living (l) or Kitchen (b)? ");
    if (where == 'l')
        LivingRoom ();
    else
        Kitchen ();
}
```

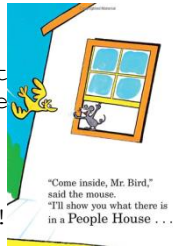
```
public void Kitchen ()
{
    System.out.println ("\nYou are in the Kitchen");
    char where = IO.inputChar ("Bathroom (b) or Library(l)? ");
    if (where == 'b')
        Bathroom ();
    else
        Library ();
}
```

```
public void Bathroom ()
{
    System.out.println ("\nYou are in the bathroom");
    char where = IO.inputChar ("Kitchen (y/n)? ");
    if (where == 'y')
        Kitchen ();
    else
        System.out.println ("You stay in the bathroom.");
}
```

```
public class house
{
    public static void main (String args[])
    {
        new house ();
    }

    public house ()
    {
        Outside ();
    }
}
```

```
public void Outside ()
{
    System.out.println ("\nYou are outside");
    char where = IO.inputChar ("Inside (y) or Outside (n)");
    if (where == 'y')
        LivingRoom ();
    else
        System.out.println ("Good bye!");
}
```



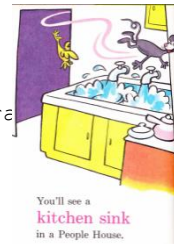
```
public void LivingRoom ()
{
    System.out.println ("\nYou are in the living room");
    char where = IO.inputChar ("Library (l) or Outside (o)");
    if (where == 'l')
        Library ();
    else
        Outside ();
}
```



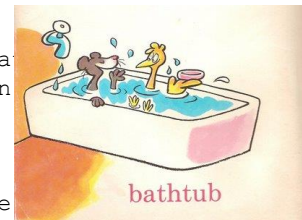
```
public void Library ()
{
    System.out.println ("\nYou are in the library");
    char where = IO.inputChar ("Living (l) or Kitchen (k)");
    if (where == 'l')
        LivingRoom ();
    else
        Kitchen ();
}
```



```
public void Kitchen ()
{
    System.out.println ("\nYou are in the Kitchen");
    char where = IO.inputChar ("Bathroom (b) or Library (l)");
    if (where == 'b')
        Bathroom ();
    else
        Library ();
}
```

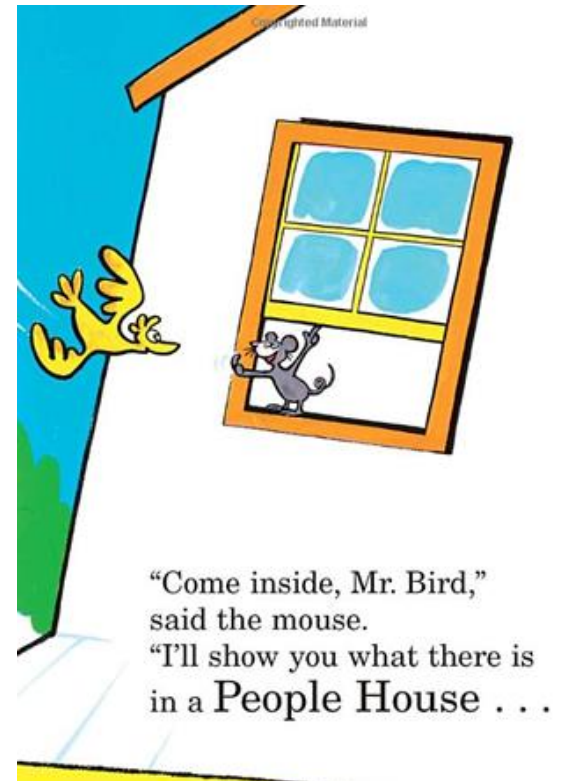


```
public void Bathroom ()
{
    System.out.println ("\nYou are in the bathroom");
    char where = IO.inputChar ("Kitchen (y/n)");
    if (where == 'y')
        Kitchen ();
    else
        System.out.println ("You stay in the bathroom");
}
```



```
public void Outside ()
{
    System.out.println ("\nYou are outside");
    char where = IO.inputChar ("Inside? (y/n) ");
    if (where == 'y')
        LivingRoom ();
    else
        System.out.println ("Good bye!");
}
```

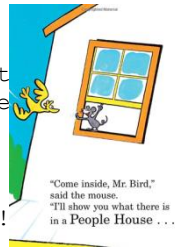
You are outside
Inside? (y/n) y



```
public class house
{
    public static void main (String args[])
    {
        new house ();
    }

    public house ()
    {
        Outside ();
    }
}
```

```
public void Outside ()
{
    System.out.println ("\nYou are outside");
    char where = IO.inputChar ("Inside (i) or Outside (o)");
    if (where == 'i')
        LivingRoom ();
    else
        System.out.println ("Good bye!");
}
```



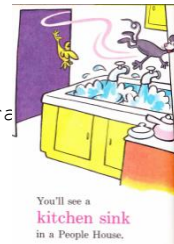
```
public void LivingRoom ()
{
    System.out.println ("\nYou are in the living room");
    char where = IO.inputChar ("Library (l) or Outside (o)");
    if (where == 'l')
        Library ();
    else
        Outside ();
}
```



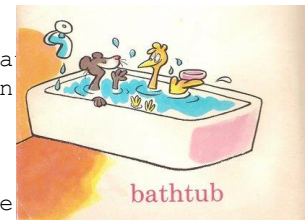
```
public void Library ()
{
    System.out.println ("\nYou are in the library");
    char where = IO.inputChar ("Living (l) or Kitchen (k)");
    if (where == 'l')
        LivingRoom ();
    else
        Kitchen ();
}
```



```
public void Kitchen ()
{
    System.out.println ("\nYou are in the Kitchen");
    char where = IO.inputChar ("Bathroom (b) or Library (l)");
    if (where == 'b')
        Bathroom ();
    else
        Library ();
}
```



```
public void Bathroom ()
{
    System.out.println ("\nYou are in the bathroom");
    char where = IO.inputChar ("Kitchen (k) or Outside (o)");
    if (where == 'k')
        Kitchen ();
    else
        System.out.println ("You stay in the bathroom");
}
```



```
public void LivingRoom ()
{
    System.out.println ("\nYou are in the living room");
    char where = IO.inputChar ("Library (l) or Outside (o)? ");
    if (where == 'l')
        Library ();
    else
        Outside ();
}
```

You are outside
Inside? (y/n) y

You are in the living room
Library (l) or Outside (o)? l



```

public class house
{
    public static void main (String args[])
    {
        new house ();
    }

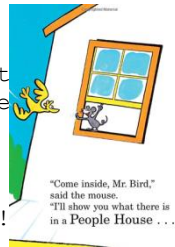
    public house ()
    {
        Outside ();
    }
}

```

```

public void Outside ()
{
    System.out.println ("\nYou are outside");
    char where = IO.inputChar ("Inside (i) or Outside (o)");
    if (where == 'i')
        LivingRoom ();
    else
        System.out.println ("Good bye!");
}

```



```

public void LivingRoom ()
{
    System.out.println ("\nYou are in the living room");
    char where = IO.inputChar ("Library (l) or Outside (o)");
    if (where == 'l')
        Library ();
    else
        Outside ();
}

```



```

public void Library ()
{
    System.out.println ("\nYou are in the library");
    char where = IO.inputChar ("Living (l) or Kitchen (k)");
    if (where == 'l')
        LivingRoom ();
    else
        Kitchen ();
}

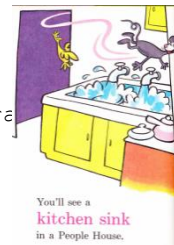
```



```

public void Kitchen ()
{
    System.out.println ("\nYou are in the Kitchen");
    char where = IO.inputChar ("Bathroom (b) or Library (l)");
    if (where == 'b')
        Bathroom ();
    else
        Library ();
}

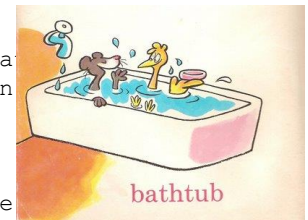
```



```

public void Bathroom ()
{
    System.out.println ("\nYou are in the bathroom");
    char where = IO.inputChar ("Kitchen (k) or Bathroom (b)");
    if (where == 'k')
        Kitchen ();
    else
        System.out.println ("You stay in the bathroom");
}

```




```
public void Library ()  
{  
    System.out.println ("\nYou are in the library");  
    char where = IO.inputChar ("Living (l) or Kitchen (k)? ");  
    if (where == 'l')  
        LivingRoom ();  
    else  
        Kitchen ();  
}
```

You are outside
Inside? (y/n) y

You are in the living room
Library (l) or Outside (o)? l

You are in the library
Living (l) or Kitchen (k)? k



```

public class house
{
    public static void main (String args[])
    {
        new house ();
    }

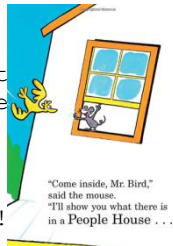
    public house ()
    {
        Outside ();
    }
}

```

```

public void Outside ()
{
    System.out.println ("\nYou are outside");
    char where = IO.inputChar ("Inside (i) or Outside (o)");
    if (where == 'i')
        LivingRoom ();
    else
        System.out.println ("Good bye!");
}

```



```

public void LivingRoom ()
{
    System.out.println ("\nYou are in the living room");
    char where = IO.inputChar ("Library (l) or Outside (o)");
    if (where == 'l')
        Library ();
    else
        Outside ();
}

```



```

public void Library ()
{
    System.out.println ("\nYou are in the library");
    char where = IO.inputChar ("Living (l) or Kitchen (k)");
    if (where == 'l')
        LivingRoom ();
    else
        Kitchen ();
}

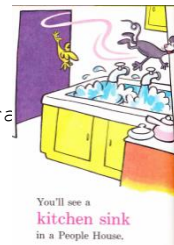
```



```

public void Kitchen ()
{
    System.out.println ("\nYou are in the Kitchen");
    char where = IO.inputChar ("Bathroom (b) or Library (l)");
    if (where == 'b')
        Bathroom ();
    else
        Library ();
}

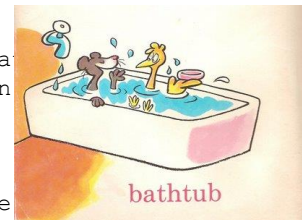
```



```

public void Bathroom ()
{
    System.out.println ("\nYou are in the bathroom");
    char where = IO.inputChar ("Kitchen (k) or Outside (o)");
    if (where == 'k')
        Kitchen ();
    else
        System.out.println ("You stay in the bathroom");
}

```



```
public void Kitchen ()  
{  
    System.out.println ("\nYou are in the Kitchen");  
    char where = IO.inputChar ("Bathroom (b) or Library(l)? ");  
    if (where == 'b')  
        Bathroom ();  
    else  
        Library ();  
}  
...
```

You are in the library
Living (l) or Kitchen (k)? k

You are in the Kitchen
Bathroom (b) or Library(l)? b



You'll see a
kitchen sink
in a People House,

```

public class house
{
    public static void main (String args[])
    {
        new house ();
    }

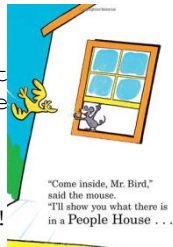
    public house ()
    {
        Outside ();
    }
}

```

```

public void Outside ()
{
    System.out.println ("\nYou are outside");
    char where = IO.inputChar ("Inside (i) or Outside (o)");
    if (where == 'i')
        LivingRoom ();
    else
        System.out.println ("Good bye!");
}

```



```

public void LivingRoom ()
{
    System.out.println ("\nYou are in the living room");
    char where = IO.inputChar ("Library (l) or Outside (o)");
    if (where == 'l')
        Library ();
    else
        Outside ();
}

```



```

public void Library ()
{
    System.out.println ("\nYou are in the library");
    char where = IO.inputChar ("Living (l) or Kitchen (k)");
    if (where == 'l')
        LivingRoom ();
    else
        Kitchen ();
}

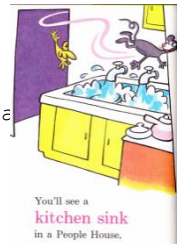
```



```

public void Kitchen ()
{
    System.out.println ("\nYou are in the Kitchen");
    char where = IO.inputChar ("Bathroom (b) or Library (l)");
    if (where == 'b')
        Bathroom ();
    else
        Library ();
}

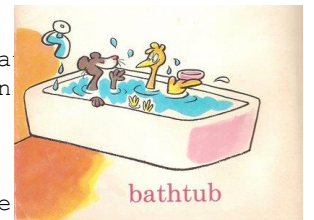
```



```

public void Bathroom ()
{
    System.out.println ("\nYou are in the bathroom");
    char where = IO.inputChar ("Kitchen (y/n)");
    if (where == 'y')
        Kitchen ();
    else
        System.out.println ("You stay in the bathroom");
}

```

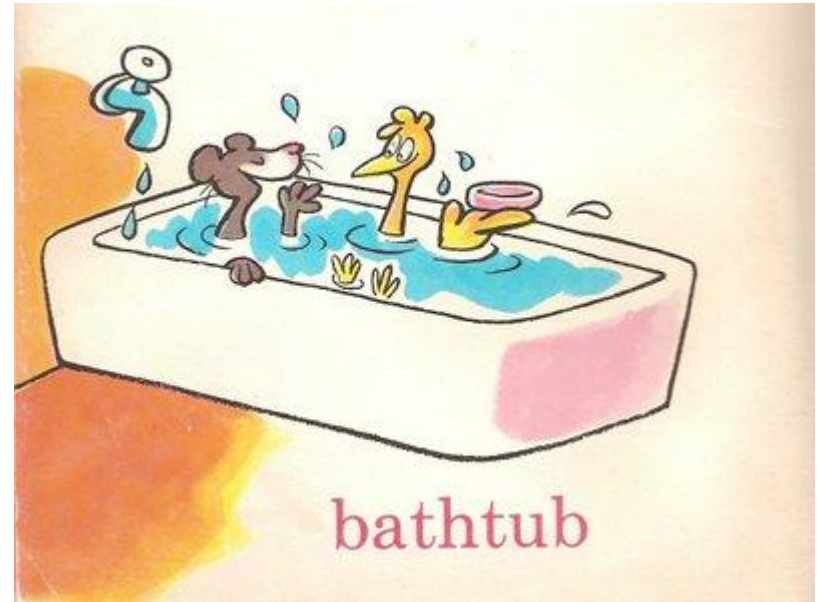


```
public void Bathroom ()
{
    System.out.println ("\nYou are in the bathroom");
    char where = IO.inputChar ("Kitchen (y/n)? ");
    if (where == 'y')
        Kitchen ();
    else
        System.out.println ("You stay in the bathroom.");
}

...
```

You are in the Kitchen
Bathroom (b) or Library(l)? b

You are in the bathroom
Kitchen (y/n)? y



```

public class house
{
    public static void main (String args[])
    {
        new house ();
    }

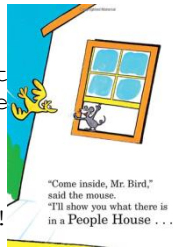
    public house ()
    {
        Outside ();
    }
}

```

```

public void Outside ()
{
    System.out.println ("\nYou are outside");
    char where = IO.inputChar ("Inside (i) or Outside (o)");
    if (where == 'i')
        LivingRoom ();
    else
        System.out.println ("Good bye!");
}

```



```

public void LivingRoom ()
{
    System.out.println ("\nYou are in the living room");
    char where = IO.inputChar ("Library (l) or Outside (o)");
    if (where == 'l')
        Library ();
    else
        Outside ();
}

```



```

public void Library ()
{
    System.out.println ("\nYou are in the library");
    char where = IO.inputChar ("Living (l) or Kitchen (k)");
    if (where == 'l')
        LivingRoom ();
    else
        Kitchen ();
}

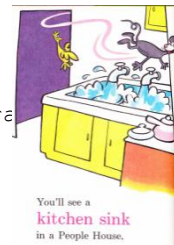
```



```

public void Kitchen ()
{
    System.out.println ("\nYou are in the Kitchen");
    char where = IO.inputChar ("Bathroom (b) or Library (l)");
    if (where == 'b')
        Bathroom ();
    else
        Library ();
}

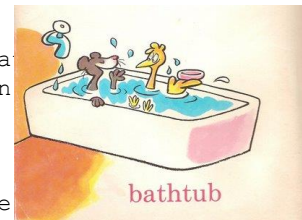
```



```

public void Bathroom ()
{
    System.out.println ("\nYou are in the bathroom");
    char where = IO.inputChar ("Kitchen (k) or Outside (o)");
    if (where == 'k')
        Kitchen ();
    else
        System.out.println ("You stay in the bathroom");
}

```




```
public void Kitchen ()
{
    System.out.println ("\nYou are in the Kitchen");
    char where = IO.inputChar ("Bathroom (b) or Library(l)? ");
    if (where == 'b')
        Bathroom ();
    else
        Library ();
}

...
```

You are in the bathroom
Kitchen (y/n)? y

You are in the Kitchen
Bathroom (b) or Library(l)? l



You'll see a
kitchen sink
in a People House,



