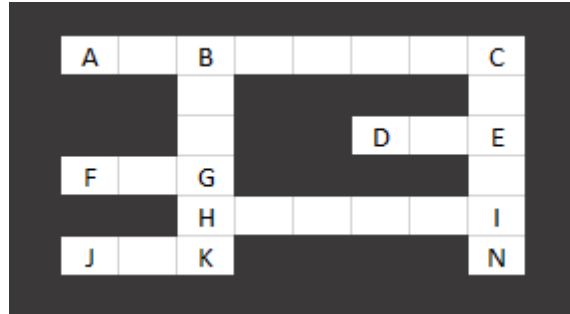


# Maze



Create a program that allows a user to choose their route through the above maze.

```
public class Maze {
    public static void main(String args[]) {
        new Maze();
    }
    public Maze() {
        System.out.println("XXXXXXXXXX");
        System.out.println("Xa b   cX");
        System.out.println("XXX XXXX X");
        System.out.println("XXX XXd eX");
        System.out.println("Xf gXXXX X");
        System.out.println("XXXh   iX");
        System.out.println("Xj KXXXXnX");
        System.out.println("XXXXXXXXXX");
        placeA();
    }

    public void placeA() {
        char choice = IO.inputChar("You can (a) stay here or (b) move forward: ");
        if(choice=='a')
            placeA();
        else if(choice=='b')
            placeB();
    }

    public void placeB() {
    }
    public void placeC() {
    }
    public void placeD() {
    }
    public void placeE() {
    }
    public void placeF() {
    }
    public void placeG() {
    }
    public void placeH() {
    }
    public void placeI() {
    }
    public void placeN() {
    }
}
}
```