











Fruit Pop



In the game of Fruit Pop ICS3U0 version, different fruits appear after you earn a certain number of points. Code a program that, after you enter the number of points, prints out the fruits that will appear. **The fruit names should appear in alphabetical order.**

	Apple	Appears after 10 points
	Blueberry	Always appears
	Coin	Appears if you have over 2000 points, but under 3000.
	Extra Time	Appears if you have over 2000 points
	Heart	Appears if you have under 400 points or over 1000 points
	Lime	Appears if you have over 50 points, but less than 2000
	Lemon	Appears if you have less than 1500 points
	Orange	Appears after 100 points
	Plum	Always appears
	Robot	Appears if you have over 1500 points

For example:

```
Welcome to Fruit Pop ICS3U0 version!
```

```
How many points do you have? 1408
```

```
Your screen can have these icons:
```

```
Apple, Blueberry, Heart, Lemon, Lime, Orange, Plum,
```