

Paint Store Program

Make a program with:

1. The name of the store.
2. Gets the width and height of the wall.
3. Make sure that the input is spaced nicely.
4. Calculates the Surface Area of the wall.
5. Calculates the number of buckets of paint needed (surface Area / 4).
6. Calculates the cost of paint the wall (buckets \times \$17.50)
7. Calculates the tax (13%)
8. Calculates the total cost (paint + tax)
9. Output all of the above calculations.

This is one example of a program. User input is in red. Yours doesn't need to be in red, it is just in red to make it clear. The variable output is shown in blue.

```
Welcome to the Paint Store!  
  
You've got walls!  
We've got paint!  
  
What is the width of the wall in m? 12  
What is the height of the wall in m? 23  
  
The surface you wish to paint is 276 m^2.  
That means you need 69 cans of paint.  
  
Sub-total: $1207.5  
Tax: $156.975  
Total: $1364.475
```

