

B2. Tic-Tac-Toe



- All of the above widgets need to be on the screen.
- The applet won't work! It will just look nice.
- Re-size the screen to an appropriate size.
- Don't worry if the widgets appear slightly off. Remember java sometimes changes positioning.
- Add some colour – it doesn't have to be these colours, but there should be colour.
- Change some fonts. Again, select your own favourites.

Starter Code – from Sheet #2:

```
import java.awt.*;
import javax.swing.*;
import java.awt.event.*;
import java.applet.Applet;

public class TicTac extends Applet implements ActionListener
{
    public void init ()
    {
        resize (270, 140);
        setBackground(Color.orange);

        JLabel welcome = new JLabel ("Welcome to");
        welcome.setFont (new Font ("Arial", Font.ITALIC, 14));

        JLabel mathCircus = new JLabel ("Math Circus");
        mathCircus.setFont (new Font ("Jokerman", Font.BOLD, 40));
        mathCircus.setForeground (Color.red);

        JButton enter = new JButton ("Enter");
        enter.setBackground (Color.blue);
        enter.setForeground (Color.yellow);

        add (welcome);
        add (mathCircus);
        add (enter);
    }

    public void actionPerformed (ActionEvent e)
    {
    }
}
```