

# Multiplication Table

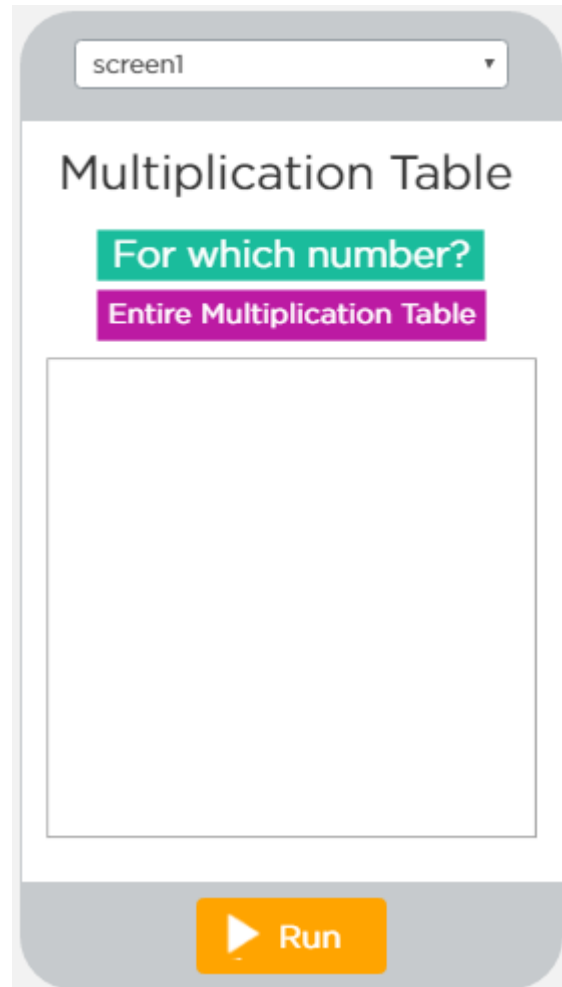
This app will print a (slightly skewed) multiplication table.

It will also print a table for each number.

For example:

- 1 x 1 = 1
- 2 x 1 = 2
- 3 x 1 = 3
- 4 x 1 = 4
- 5 x 1 = 5
- 6 x 1 = 6
- 7 x 1 = 7
- 8 x 1 = 8
- 9 x 1 = 9
- 10 x 1 = 10
- 11 x 1 = 11
- 12 x 1 = 12

The first button has the id 'which'.  
The second button has the id 'all'.  
The textArea has the id 'ans'.



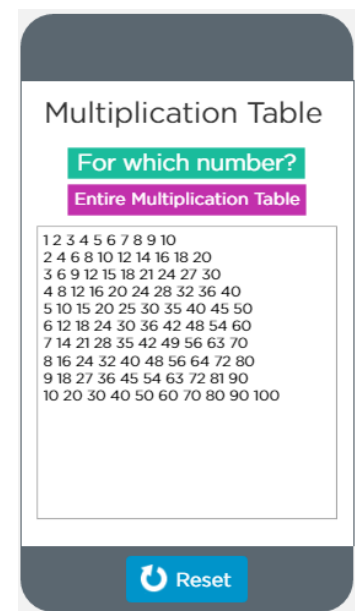
## Coding Entire Multiplication Table

Make an onEvent for the button.  
Make a variable to hold the output.

```
var output = "";
```

Make two for loops that are nested:

```
for ( var i = 1; i < 11; i++ ) {  
  for ( var j = 1; j < 11; j++ ) {  
      
  }  
}
```



Add the code to multiply the numbers and print them out.

```
for ( var i = 1; i < 11; i++ ) {  
  for ( var j = 1; j < 11; j++ ) {  
    var ans = i*j;  
    output += " "+ans;  
  }  
  output += "\n";  
}
```

Multiply the numbers  
Add them to the output

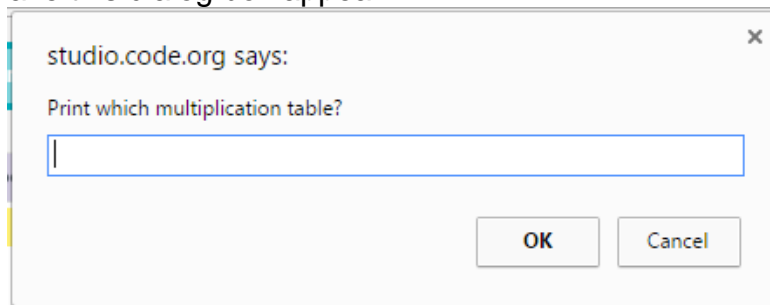
Move to a new line when one is done

Outside both loops, add the code to print it out to the screen.

```
setText( ▼ "ans", output );
```

## Coding For which number?

First make this dialog box appear.



Then, make a for loop that runs that many times.  
Then, in the for loop, print out one line of the multiplication table.

```
var ans = num*i;  
output += i+" x "+num+" = "+ans+"\n";
```

